Roll No	<b>Total Pages: 03</b>
11011 1 100	100011 0505 1 00

## **GSM/J-21**

1582

# MATHEMATICS

## BM-243

Programming in C and Numerical Methods

Time : Three Hours] [Maximum Marks : 20

**Note**: Attempt *Five* questions in all, selecting *one* question from each Unit. Q. No. 1 is compulsory.

## **Compulsory Question**

- 1. (a) Draw a flowchart to find the area of a circle.
  - (b) Give the syntax of goto statement.
  - (c) Differentiate between Jacobi's method and Gauss Seidal's method.
  - (d) Define pointers.
  - (e) What is a bit?

1,1/2,1,1,1/2

#### Unit I

- **2.** (a) What is an algorithm ? What are its merits and demerits ?
  - (b) What are general characteristics of C? 2,2

(2)L-1582

- **3.** (a) What do you mean by data types? What are various data types used in C language?
  - (b) Explain the following terms:
    - (i) Operators and operands
    - (ii) & and &&
    - (iii) << and >>
    - (iv) + + and -

2,2

#### Unit II

- **4.** (a) What is nested if statement? Explain with the help of example.
  - (b) Differentiate between switch and else- if ladder. 2,2
- 5. (a) Explain the difference between Local and Global variable in C with the help of example.
  - (b) Differentiate between function and function prototype. 2,2

#### Unit III

- **6.** (a) How is the end of a string recognized in C?
  - (b) Explain the difference between call by value and call by reference. 2,2
- 7. (a) Find a root of  $x^3 x 1 = 0$  using Regula-False method correct to three decimal.

(2)L-1582

(b) Find the order of convergence of Newton-Raphson's Method. 2,2

### **Unit IV**

**8.** (a) Solve the following equations by Gauss-Jorden method:

$$2x + y + 4z = 12$$

$$4x + 11y - z = 33$$

$$8x - 3y + 2z = 20$$

(b) Solve the equation by Crout's method: 2,2

$$x + y + 2z = 4$$

$$2x + 3y + 4z = 9$$

$$3x + 4y + 5z = 11$$

9. Solve the following equations by Jacobi's method: 4

$$10x + y + 2z = 44$$

$$2x + 10y + z = 51$$

$$x + 2y + 10z = 61$$